## **MEMO**

To: All Volunteers of Scouting Ireland

From: National Training Team Lead

**Date:** 19 March 2024

Re: Woodbadge Training Journey – Adult Training Scheme



### **Programme Scouter Training**

#### Introduction:

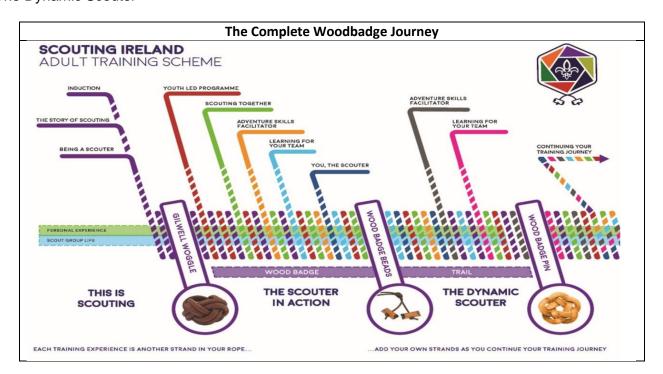
Scouting Ireland is committed to supporting adult leadership teams, to better deliver and support the development of young people, through its programme by helping Scouters to:

- Understand Scouting and their role within it
- Gain the competencies and confidence necessary for them to fulfil their role

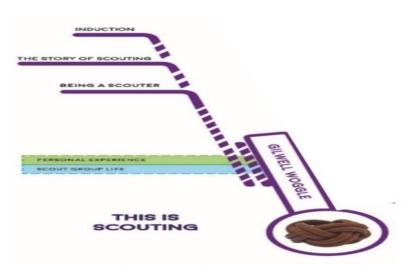
The Wood Badge training scheme is an essential and key component of the wider support and learning mechanisms for adults in Scouting Ireland.

The Wood Badge is the symbol worn by adults to show they have completed training to a particular standard in their Scouting Association and is recognised worldwide. It is issued by Scouting Ireland on behalf of the World Organisation of Scout Movement (WOSM).

Outlined below are details of the stages involved in completing the Woodbadge Journey and the expected outcomes having successfully completed the elements stages of This is Scouting, The Scouter in Action and The Dynamic Scouter

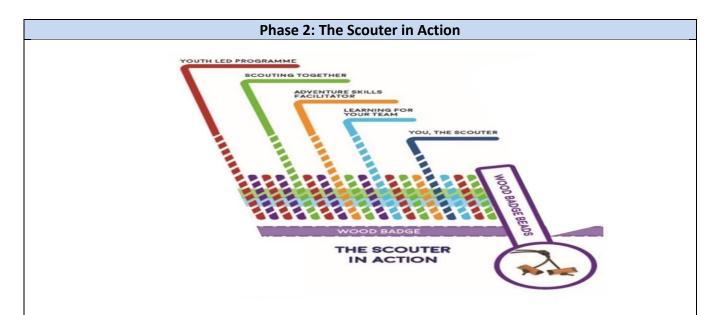


# Phase 1: This is Scouting Scouting Ireland Working Together for the Team - Mutual Agreement & Review



Element	Description
The Induction Process	Registration/Garda Vetting
The Story of Scouting	Introduction to the history of Scouting
Being a Scouter	The What (Informal Education)
	The Why (The Aim)
	The How (The Scout Method)
	<ul> <li>Stages of Development</li> </ul>
	<ul> <li>Learning Objectives</li> </ul>
	Plan, Do, Review
	Put it all together - Brownsea Island

Elements	Outcomes
	Facilitates an understanding of the principles involved in Safeguarding
<ul> <li>The Induction Process</li> </ul>	Children and Young People Strands are:
<ul> <li>The Story of Scouting</li> </ul>	Supports the participant to integrate into their local Scout Group
<ul> <li>Being a Scouter</li> </ul>	Facilitates an understanding of the fundamental principles of Scouting and
	the core elements of our Programme.
The Scouter is presented with their Gilwell Woggle once completed.	



Element	Description	
	The Scout Method.	
	Programme Planning.	
	Link with SPICES.	
	Use of games.	
Youth Led Programme	<ul> <li>Personal Progression within the programme.</li> </ul>	
Touth Leu Flogramme	<ul> <li>Imaginative way to meet Learning Objectives.</li> </ul>	
	How young people learn.	
	Programme planning.	
	Recording programme.	
	Successful meeting.	
	Leadership	
	Teamworking	
	Communication skills	
Scouting Together	Child Centered Approach	
Scouting rogether	Safeguarding an open approach	
	Safeguarding impacting on Youth members	
	Personal Effectiveness	
	Supporting Others	
Adventure Skills Facilitator (for a	Each Adventure Skills Team set requirements.	
chosen Adventure Skill)	<ul> <li>External Accreditation – Dependant on Skill.</li> </ul>	
Chosen Adventure Skill)	Facilitator Training.	
	At least three hours.	
	<ul> <li>Useful in the provision of Youth Programme.</li> </ul>	
Learning for your Team (choice of	Certificate of attendance.	
modules)	No assessment required.	
	County Skills Days.	
	Training completed in work.	
These elements can be completed in any order		
You, the Scouter	What Trainers need to see on the Review Day	
(Must be completed last after the	Participants will be asked present (without the use of technology)	
other elements have been	elements that describe and reflect on their journey e.g. excerpts from	
1	1	

3

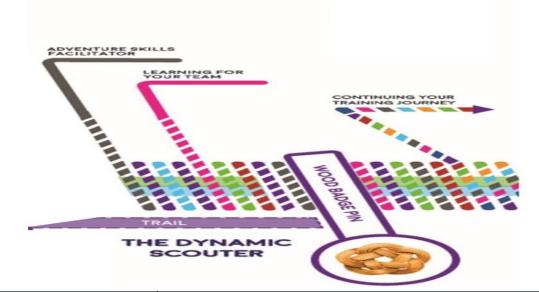
completed)

the youth members and other scouters.

Elements	Outcomes	
<ul> <li>Youth Led Programme</li> <li>Scouting Together</li> <li>Adventure Skills Facilitator (for a chosen Adventure Skill)</li> <li>Learning for your Team (choice of modules)</li> </ul>	Understanding of effective interpersonal skills for working with young	
	people and adults	
	An in-depth understanding of how to facilitate Youth Led Programme	
	The skills required to facilitate Youth Members in attaining the early	
	Stages in an Adventure Skill of choice	
	Learning for your Team, enabling the participant to choose from a	
	range of learning modules to enhance their Scouter Programme Team	
You, the Scouter	Scouters to review their learning to date, and provides the opportunity	
	for enhanced understanding of Youth Led Programme and	
	Interpersonal Skills	
The Scouter is presented with their Woodbeads once completed.		

### **Phase 3: The Dynamic Scouter**

The participant to choose from a range of options to enhance their skills set and avail of continuous learning after they have attained the Wood Beads



Elements	Description
	At least three hours.
	Useful in the provision of Youth Programme.
Adventure Skills Facilitator (2)	Certificate of attendance.
Adventure Skins Facilitator (2)	No assessment required.
	County Skills Days.
	Training completed in work.
	Each Adventure Skills Team set requirements.
Learning for your Team (2)	<ul> <li>External Accreditation – Dependant on Skill.</li> </ul>
	Facilitator Training.

### These elements can be completed in any order

Elements	Outcomes	
<ul><li>Adventure Skills Facilitator (2)</li><li>Learning for your Team (2)</li></ul>	The skills required to facilitate Youth Members in attaining the early Stages in another Adventure Skill of choice, or in some circumstances further training in the same Adventure Skill (by agreement with the Scout Group Leader or Group Trainer)	
	Learning for your Team, enabling the participant to choose from a range of learning modules to further enhance their Scouter Programme Team	
The Scouter is presented with their Woodhadge Pin once completed		